## **Cheerleading Intermediate & Median**

Division	Judge #	_
Team Name	Team #	_
Club Name	Country	-
CHEER CRITERIA	10 pts	_
Crowd Leading (Native Language Encourage) Crowd leading ability/ability to lead the crowd for the team's nation and/or team's programme; including an effective use of voice, pace, and flow of the Cheer for the crowd to participate. Proper use of signs, poms, megaphones, flags, and/or motion technique & practical use of Stunts/Pyramids to lead the crowd. Execution		
PARTNER STUNTS  Execution of skills, Difficulty (Level of skills, Number of bases,	25 pts	-
Number of stunt groups), Synchronization, Variety & Creativity		
PYRAMIDS	25 pts	_
Execution of Skills, Level of Skills, Difficulty, Number of Structures Performed, Number of Bases Uses, Transitions, Variety & Creativity		
BASKET TOSSES	10 pts	-
Execution of skills, Height, Synchronization (when applicable), Difficulty, Variety		
TUMBLING	10 pts	-
Group tumbling, Execution of skills, (includes jumps if applicable), Difficulty, Proper technique, Synchronization		
FLOW OF THE ROUTINE / TRANSITIONS	10 pts	_
Execution of routine components: flow, pace, timing of skills, transitions		
OVERALL PRESENTATION, CROWD APPEAL	10 pts	-
Overall presentation, Showmanship, Dance (if applicable), Crowd effect		
max. 100 points	s TOTAL	_
Comments:		